

yannis patoukas

[jammed]

2022

4 or more improvising musicians

performing score

[jammed]

performance instructions

1) "HIGH" and "LOW" refer to each instrument registers.

Each vertical set of boxes lasts 6 sec.

2) numbers indicate the amount of sounds to be played in each box.

3) dotted lines expand the duration of an event.

4) letters A,B,C,D,E indicate a playing mode and are highlighted in a specific color:

A	B	C	D	E
loop	long sound	improvise between C and D#	grains	free improvisation

5) by using a max patch, the conductor queues the playing mode and the musician(s) who perform(s) it. The patch also includes a timer, a click track and a message which indicates the end of the performance.

6) perc: percussive sound

gliss: glissando

7) symbols used:

↗ upward glissando

↘ downward glissando

◇ harmonic

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	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19
HIGH	1 perc		3 perc		1 perc	> 3		1 ◇		A	3 gliss			p 5			1	s 3 perc
LOW	1 perc	2 perc	ff 1 gliss		ppp 4		4 perc	3			1	fff 1			2 gliss	C		2	

6 sec

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20	21	22	23	24	25	26	27	28	29	30	31	32	33	34	35	36	37	38	39	
B		5 ◇			4 / gliss	D	4 perc				<i>ff</i> 1 ↑	2 / gliss	3 / gliss	4 \ gliss		1 ◇			2 ◇	<i>pp</i> 4 ◇
	<i>pp</i> 4		≠ 1 ◇					<i>p</i> 1	<i>pp</i> 2	<i>ppp</i> 3				≠ 3	2 ◇	A		3 ◇		

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40	41	42	43	44	45	46	47	48	49	50	51	52	53	54	55	56	57	58	59
	> 2		E	1		B			1 perc		<i>pp</i> 1 ◇		<i>pp</i> 3 ◇		<i>ff</i> 2			D	3 / gliss
1										E	2	<i>pp</i> 1 ◇		A			<i>ff</i> 1		

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60	61	62	63	64	65	66	67	68	69	70	71	72	73	74	75	76	77	78
2 / gliss	1 / gliss					<i>p</i> 1 perc	C	= 1			1 ◇	3 / gliss	D		4	E		1
			B	<i>pp</i> 4 perc	<i>p</i> 2 perc					1	2	1		< 4	1		3	1